C3	1.3 BISECT AN ANGLE	Name	C3
	DIAGRAMS	STEPS	WHAT THIS DOES (justification)
		1. Start with ∠ABC .	
		2. Construct circle <i>B</i> that intersects both sides of $\angle ABC$.	
		3. Label points <i>D</i> and <i>E</i> where circle <i>B</i> intersects the sides of ∠ABC	
		4. Construct circle <i>D</i> with any radius.	
		5. Construct circle <i>E</i> with the same radius you used to construct circle <i>D</i> .	
		6. Mark the intersection of circle D and circle E that is inside $\angle ABC$. Label the intersection point F .	
		7. Draw \overrightarrow{BF} which is the bisector of $\angle ABC$	